



What a Marine Life!

CURRICULUM LINKS: Grade 1-7

Life Science: Needs of Living Things (Gr. 1)

- classify living and non-living things
- describe the basic needs of local plants and animals (eg. food, water, light)
- describe how the basic needs of plants and animals are met in their environment

Life Science: Animal Growth and Changes (Gr. 2)

- describe some changes that affect animals (eg. hibernation, migration, decline in population)
- describe how animals are important in the lives of Aboriginal peoples in BC
- describe ways in which animals are important to other living things and the environment

Life Science: Plant Growth and Change (Gr. 3)

- compare familiar plants according to similarities and differences in appearance and lifecycles
- describe ways in which plants are important to other living things and the environment
- describe how plants are harvested and used throughout the seasons

Life Science: Habitats and Communities (Gr. 4)

- compare the structures and behaviours of local animals and plants in different habitats and communities
- analyse simple food chains
- demonstrate awareness of the Aboriginal concept of respect for the environment
- determine how personal choices and actions have environmental consequences

Earth and Space Science: Renewable and Non-renewable resources (Gr. 5)

- analyse how the aboriginal concept of interconnectedness of the environment is reflected in responsibility for and caretaking of resources

Life Science: Diversity of Life (Gr. 6)

- analyse how different organisms adapt to their environments
- distinguish between life forms as single or multi-celled organisms and belonging to one of five kingdoms: Plantae, Animalia, Monera, Protista, Fungi

Life Science: Ecosystems (Gr. 7)

- analyse the roles of organisms as part of interconnected food webs, populations, communities and ecosystems
- assess the requirements for sustaining healthy local ecosystems
- evaluate human impacts on local ecosystems
- assess survival needs and interactions between organisms and the environment